



KAIROS '23

AN INTERCOLLEGIATE TECHNO-CULTURAL FEST

PRESENTED BY

DEPARTMENT OF COMPUTER SCIENCE

ST PAULS COLLEGE

ST PAULS COLLEGE, Bengaluru is one of the educational undertakings of the Society of St Paul, an international Catholic institution founded by Blessed James Alberione in Alba, Italy on 20 August 1914, and is currently present in 39 countries across the globe. It is affiliated to Bangalore University and is recognized by the government of Karnataka. The college is located at Nagasandra near Peenya Industrial Area, Bengaluru and is easily accessible by road and Namma Metro services. The campus is spread across 13 acres of land and nestled amongst lush green trees and colorful flower plants. It provides a conducive atmosphere for holistic growth of students. Personal accompaniment is given to each student especially for those students who find learning a challenge.

KAIROS '23

AN INTERCOLLEGIATE TECHNO-CULTURAL FEST

REGISTER NOW

Pegasus, an association of the Computer Science department at **ST PAULS COLLEGE**, Bangalore is organising an intercollegiate Techno - Cultural Fest called **Kairos**. This is the second edition. It is a celebration that brings together students from various streams and colleges to explore, experience, and enjoy the wonders of this advancing tech world.

We, the Pegasus committee from the Department of Computer Science, cordially invite you to Kairos 2023, which will be held on 07 July 2023, at **ST PAULS COLLEGE**, Bangalore. It would be an honour to have you join us.

EVENTS

TECHNICAL

SYSTECH
NEON CODERAMA
CYBERNETIC
META MIND
VIRTUAL VANGUARD
FIFA GAMING
VALORANT
FREE FIRE MAX
BGMI

CLICK TO REGISTER

EVENTS

CULTURAL

MEME MATRIX MADNESS

PIXEL NOIR

SCAVENGER HUNT

MAYHEM ACT

NEUROSYNC

CLICK TO REGISTER



MAYHEM ACT (MOCKROCK)

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RULES AND REGULATIONS:

- The event is open to participants of any stream UG/PG.
- 6+2 participants per Team (max 5 teams per college).
- Each team will perform a mock musical act performance on stage, Narration is not allowed.
- Each team will be given a specific time limit 6+2 mins.
- Performances should adhere to the event's guidelines regarding appropriateness, language.
- Teams are allowed to use props, costumes, and other visual elements to enhance performance.
- Teams should select their own music tracks or medleys for the performance.
- The event organizers will provide the stage and necessary technical equipment. Teams should communicate their specific technical assistance to the event coordinator if required.
- Performances will be evaluated based on criteria determined by the event organizers, such as creativity, synchronization, stage presence, audience engagement, and overall entertainment value.
- If teams require additional time for prop or costume changes, they should communicate this in advance and plan their performance accordingly.
- Teams must compete fairly, respect other performers, and refrain from engaging in any unethical or unsportsmanlike behavior.
- Teams should submit their audio file to the event coordinator via pendrive.

Coordinators :

Diya : +91 9497861656

Sandhya : +91 9380660994



NEON CODERAMA (CODING)

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RULES AND REGULATIONS:

- The event is exclusive for computer science students. (max 4 teams per college).
- Participants are expected to adhere to a code of conduct promoting professionalism, respect, and inclusivity.
- Participants will compete as team (3 participants per team).
- Participants must follow the specific guidelines provided for each challenge, including programming languages, platforms, and any other requirements.
- Solutions will be evaluated based on specific criteria determined by the organizers, such as functionality, efficiency, creativity, and usability.
- The event involves code reviews or inspections to ensure compliance with guidelines and fairness.

Coordinators:

Arden: +91 7208715575

Midlaj: +91 7306542239



SYSTECH (IT MANAGER)

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RULES AND REGULATIONS:

- This an Individual event.
- The event is exclusive for computer science students. (max 5 participants per college).
- The event will focus on technical topic.
- Participants must be present and on time for the event.
- Participants are expected to adhere to a code of conduct promoting professionalism, respect, and inclusivity.
- A Q&A session may be included to allow participants to ask questions and engage in discussions.
- The event may provide networking opportunities for participants to connect and share insights.

NOTE: Participants of **Systech** will not be permitted to participate in other events to avoid event clashes.

Coordinators:

Ishita : +91 9012933336

Ajin : +91 6363356169



PIXEL NOIR (CINEMATOGRAPHY)

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RULES AND REGULATIONS:

- The event is open to all participants. Max 4 in a team with (No entry limit restriction).
- The event may have a specific theme or topic around which participants should create their cinematographic works.
- Participants must create original films and avoid plagiarism or unauthorized use of copyrighted material.
- There is a specified time limit for the duration of the film or video submission.
- Participants may need to follow specific guidelines for the format and method of submitting their films, such as file types or online platforms.
- Films should adhere to the event's guidelines regarding appropriateness, language, and respectful content.
- Participants should meet any technical requirements specified by the event, such as resolution, aspect ratio, or audio quality.
- Participants retain ownership of their films, but the event may have specific rules regarding the use or sharing of submitted content.
- Films will be evaluated based on cinematography techniques, storytelling, visual composition, editing, sound design, and overall impact.
- Participants must compete fairly and refrain from engaging in any unethical or unsportsmanlike behavior.

Coordinators:

Sharan D kumar : +91 8073540020

Bhuvana : +91 8050021311



SCAVENGER HUNT (TREASURE HUNT)

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RULES AND REGULATIONS:

- The event is open to all the participants (max 2 teams per college).
- 4+1 participants per Team
- The organizers will provide a briefing or set of instructions explaining the scavenger hunt's concept, rules, and objectives.
- The scavenger hunt will have a specific duration within which participants must complete the challenges and return to the designated endpoint.
- The organizers will provide a set of clues, riddles, or challenges that participants must solve to find specific items or locations.
- Participants are expected to adhere to a code of conduct, respecting private property and maintaining a safe and respectful environment throughout the event.
- Participants must compete fairly and refrain from cheating or engaging in unsportsmanlike behavior.
- Participants must check in at designated checkpoints or report completed challenges to track their progress and ensure fairness.
- The organizers may specify items or actions that are prohibited during the scavenger hunt to ensure safety and fair play.

Coordinators:

Nikita : +91 9004702200

Marian Uday : +91 8296562569



VIRTUAL VANGUARD (GAMING)

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RULES AND REGULATIONS:

- The event is open to all the participants (max 3 teams per college).
- Participants are expected to adhere to a code of conduct promoting sportsmanship, respect, and fair play.
- Participants are responsible for bringing their own gaming equipment, such as consoles, controllers, or gaming peripherals.
- Participants must ensure that their games are updated to the latest version specified by the event organizers.
- Participants must play the games according to the specific settings and rules provided by the event organizers.
- The event have specific start and end times for each game or gaming session.
- Participants must compete fairly and refrain from cheating, hacking, or engaging in any unethical behavior.
- Participants compete teams (4/5 per team), depending on the gameplay format.
- The event will have scoring systems or ranking mechanisms to determine winners or progression to the next stages.
- The event includes a tournament, the organizers will specify the structure, including brackets, rounds, and elimination rules.
- The event organizers may provide technical support for common issues, but participants are responsible for their own equipment and connectivity.

Coordinators:

Shon: +91 9847928744

Abishin: +91 7249288504



MATRIX MEME MADNESS (MEME CREATION)

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RULES AND REGULATIONS:

- The event is open to all the participants.
- Individual event (max 5 participants per college)
- The event has a specific theme for the memes to be created.
- Participants must create original memes and avoid plagiarism or unauthorized use of copyrighted material.
- Participants may be required to create and submit their memes through drive.
- Memes should adhere to the event's guidelines regarding appropriateness, language, and respectful content.
- Participants must ensure that their memes do not infringe upon any copyrights or trademarks. **Proper attribution should be given if using third-party content under fair use.**
- Memes will be evaluated based on creativity, humor, originality, relevance to the theme, and overall impact.
- Participants retain ownership of their created memes, but the event may have specific rules regarding the use or sharing of submitted content.
- Participants must compete fairly and refrain from engaging in any unethical or unsportsmanlike behavior.

Coordinators:

Dharshith : +91 903700857

Sangeetha : +91 8867373550



META MINDS (IDEA PRESENTATION)

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RULES AND REGULATIONS:

- Participants must register in advance to secure their spot in the event.
- The event may specify the format for idea presentations, such as individual speeches, group presentations, or visual aids.
- Each participant or group will have a specific time limit for their presentation.
- Participants should adhere to the event's guidelines regarding the content of their presentations, ensuring they are appropriate, respectful, and relevant.
- Participants may be allowed to use visual aids, such as slideshows, videos, or prototypes, to enhance their presentations.
- Participants must present their own original ideas and avoid plagiarizing or infringing upon existing intellectual property.
- The organizers will determine the order of presentations and communicate it to participants in advance or on the day of the event.
- Presentations will be evaluated based on criteria determined by the event organizers, such as innovation, feasibility, impact, clarity, and presentation skills.
- Participants may be required to answer questions from the judges or audience following their presentations to further elaborate on their ideas.
- Participants should communicate their audiovisual needs in advance, such as projector, microphone, or other technical equipment.
- Participants must compete fairly, respect other presenters, and refrain from engaging in any unethical behavior.

Coordinators:

Tarun: +91 8826625353

Mahek : +91 8758388961



NEUROSYNC (BEATBOX)

[CLICK TO REGISTER](#)

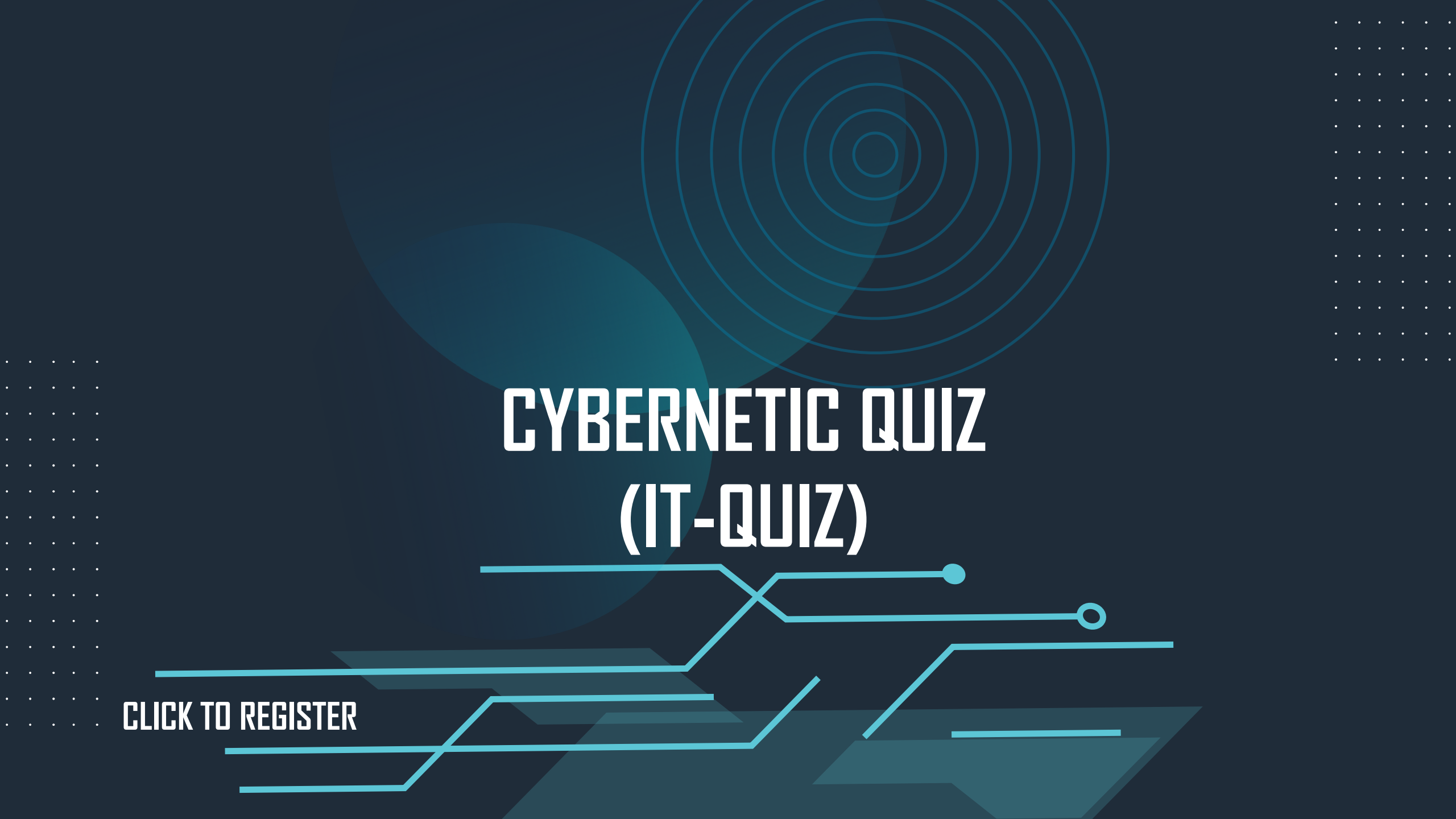
RULES AND REGULATIONS:

- Open to participants of all streams.
- Individual event (max of 5 participants from college)
- Each participant will be assigned a specific performance time slot.
- Performances must be based solely on beatboxing, without additional instruments or backing tracks.
- Participants must adhere to a predetermined time limit for their performance.
- Performances will be evaluated based on technique, musicality, creativity, stage presence, and crowd engagement.
- Participants must maintain a respectful and supportive environment.
- Participants should communicate their technical needs in advance.
- Judges' decisions are final and binding.
- Organizers reserve the right to modify event rules or schedule.

Coordinators:

Aishwarya : +91 9380185770

Ajai : +91 8281460874

The background features a dark blue color scheme with a grid of small white dots on the left and right sides. A large, semi-transparent teal circle is positioned in the upper left. In the upper right, there is a target icon consisting of several concentric circles. The main title is centered in the middle of the image. At the bottom, there are several teal-colored lines that resemble circuit traces or data paths, some ending in small circles or squares. The text 'CLICK TO REGISTER' is located in the bottom left corner.

CYBERNETIC QUIZ (IT-QUIZ)

[CLICK TO REGISTER](#)

RULES AND REGULATIONS:

- The event is exclusive for computer science students (max 3 teams per college).
- Participants compete as team of 3.
- The event consist of multiple rounds, including written or oral questions, audio-visual components, or interactive segments..
- Each round or question have a specific time limit for participants to provide their answers.
- The event will focus on a range of technology-related topics, but not limited to programming.
- Participants will earn points based on the accuracy and timeliness of their answers. The scoring system vary for different rounds.
- If competing in teams, participants should collaborate and designate a spokesperson to provide the final answer on behalf of the team.
- In case of any disputes or disagreements, the decision of the event organizers or designated judges will be final.
- Participants are expected to adhere to a code of conduct promoting professionalism, respect, and inclusivity.
- Participants should maintain decorum, refrain from disruptive behavior, and listen attentively to questions and instructions.

Coordinators:

Muralidhar : +91 7899990364

Shreya S : +91 9900633131

SCHEDULE

<u>EVENTS</u>	<u>TIME</u>	<u>VENUE</u>
CODRAMA	10:00 - 11:45	CS LAB - 1
SCAVENGER HUNT	9:45 - 2:00	CAMPUS GROUND
PIXEL NOIR	9:30 - 12:45	MINI AUDI
CYBERNETIC QUIZ	9:00 - 12:00	ROOM 203
MAYHEM ACT	1:15 - 2:15	MAIN AUDI
SYSTECH	9:00 - 1:15	MAIN AUDI
NEUROSYNC	2:30 - 4:00	MAIN AUDI
META MIND	10:00 - 11:30	ROOM 206
MEME MATRIX MADNESS	11:00 - 12:45	ROOM 204
VALORANT	10:00 - 1:00	CS LAB - 2
FIFA	10:00 - 1:00	ROOM 105
FREE FIRE	10:00 - 1:00	ROOM 107
BGMI	10:00 - 1:00	ROOM 301

PARTICIPANT ENTRY FEE

EVENT	ENTRY FEE
SYSTECH (IT MANAGER)	Rs. 100
NEUROSYNC (BEATBOX)	Rs. 100
META MIND(IDEA PRESENTATION)	Rs. 100
MEME MATRIX MADNESS	Rs. 100
FIFA GAMING	Rs. 150
CODERAMA	Rs. 150
SCAVENGER HUNT	Rs. 250
PIXEL NOIR	Rs. 200
CYBERNETIC	Rs. 150
MAYHEM ACT	Rs. 250
VALORANT	Rs. 250
FREE FIRE MAX	Rs. 250
BGMI	Rs. 250

WE LOOK FORWARD TO YOUR PARTICIPATION.

ANY FURTHER QUERIES CONTACT THE EVENT HEADS
HOPING TO SEE YOU ALL SOON.

YOU ARE THE CONTESTANTS WE DESERVE AND NEED RIGHT
NOW!

REGISTER NOW

LOCATION

